

# Husky House Summer Camp

Graphic Novel Themes, Specialty Clubs and More  
June 11 - August 10, 7:30 - 6:00



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### **Graphic Novel Themes**

Literacy skills are reinforced through storytelling, writing and reading. Weekly themes based on thoughtfully selected children's graphic novels weave connections for children to explore and create.

### **Specialty Clubs**

Learn new skills, gain fresh knowledge in clubs with topics like: science, life skills, storytelling and engineering. Led by our experienced teachers, some clubs feature stand alone activities for those children not with us all summer. However, some clubs feature a curriculum that builds skills from lesson to lesson. More information about this summer's club choices will be found in your confirmation packet.

### **Tuesday Visitors**

Every Tuesday we will have visitors from our great outside enrichment contractors such as Happily Ever Laughter, Fancy Feet, Mad Science or All Fired Up to entertain, teach and create with us.

### **Wednesday Off-site Field Trips**

On Wednesdays we all don our Husky House camp shirt and travel by school bus to special locations throughout the Bay Area. All off-site field trips include transportation, admission fees and lunch. (see attached informational flyer)

### **Paws on a Good Book**

Monday, Tuesday and Thursday, all ages and grades participate in this literacy portion of Summer Camp. Children are asked to bring a book from home to read at this designated quiet-reading time.

All of our campers will benefit from the **Specialty Clubs** and daily activities our teachers have planned. Additionally, the "Husky Pups" and "Wolf Pack" have the opportunity to participate in special pull-out programs tailor-made for their developmental stage and academic needs.

#### **Husky Pups**

TKs and Ks

**Husky Pups have a separate program, dedicated teachers and a focus on Kindergarten Readiness.**

#### **Huskies**

grades 1-5

**All campers are welcome to enjoy all the summer fun they can expect from Husky House summer camp.**

#### **Wolf Pack**

ages 10 to 12

**The Wolf Pack will have additional Life Skills Activities that include topics like safety, health, home skills, money management and resilience.**

925-283-7100

officestaff@huskyhouseforkids.org



# Husky House 2018 Summer Camp "Mysteries and Mischief"



At our summer camp, your child can look forward to a wide variety of FUN activities, classes, and time to play with old and new friends. You will have peace of mind knowing that our professional team offers a safe, nurturing environment with sensitivity to all ages and stages. Our flexible scheduling includes full and half-day options, allowing you to tailor your child's camp schedule to fit your childcare needs. Husky House summer hours are 7:30 to 6:00, Monday through Friday, June 11 to August 10.

PLEASE NOTE: Husky House is closed July 4 in observance of the holiday and August 14 - 18 for facility maintenance and school year preparation. Please be aware, days during the week of July 2 may be cancelled due to the holiday and based on enrollment received by May 31.

Our summer camp has a **GRAPHIC NOVELS** focus. We will be reinforcing literacy skills through storytelling, writing and reading. Weekly themes are based on carefully selected children's graphic novels that will be available for children to read throughout the day. This curated selection of books lends itself to fun, silly, (and secretly educational) activities. Our experienced teachers have planned activities to include such topics as science, outdoor games, art, cooking, nature and performing arts.

- 🐾 **HUSKY PUPS** – our program for incoming Kindergarteners and Transitional Kinders has dedicated teachers and developmentally appropriate activities throughout the 9 weeks of summer designed to prepare them for their first experiences in an elementary classroom setting. **Husky Pups** will participate in the large-group fun like field trips, visitors and inflatables along with their own series of theme books and activities.
- 🐾 **HUSKIES** – our program for 1st- 5th graders offers all of the summer fun favorites they expect from Husky House Summer Camp. Wednesdays are our off-site field trip days. Tuesdays and Thursdays can include a jumpy house or waterslide, or special visitors. We host snack-shack-and-a-show in the afternoon each Friday.
- 🐾 **WOLF PACK** – In addition to our summer camp activities for Huskies, the **"WOLF PACK"** (ages 10 to 12) will have special Life Skills Activities that can focus on safety, first aid, health, hygiene, home skills, money management and resilience. The **"Wolf Pack"** will have the opportunity for additional walking field trips that tie-in to the skills they are learning.

**Clubs** are offered on Mondays and Fridays. Some clubs are only available to children attending a designated number of days; these clubs build proficiency and scaffold learning. Instead of an isolated activity, the progression of lessons leads to a fuller understanding of the topic and development of requisite skills. Children not participating in clubs will have a variety of themed activities from which to choose.

**Paws on a Good Book** is offered Monday, Tuesday and Thursday. All ages and grades participate in this literacy portion of Summer Camp. Children are asked to bring a book from home to read at this designated quiet-reading time. Educational studies have shown that independent, silent-reading time: builds vocabulary, improves writing skills, increases comprehension, and increases reading enjoyment.

Registration for Summer Camp opens April 15th and are handled on a first come, first served basis, as space allows. Register for camp by completing the 2018 Form included in this packet along with your nonrefundable payment of the \$35.00 Registration Fee. All fees for summer are due by Friday, May 18th. Make checks payable to Husky House. If you are mailing in your forms and payment, please mail to:

**Husky House, P.O. Box 839, Lafayette, CA 94549.**

If you need assistance in filling out the forms, or have questions or concerns, please don't hesitate to call us! We are happy to assist you and to respond to your questions. Once your child is enrolled, you will receive a confirmation packet which will include: a Camp Handbook, an invoice showing your payment status, licensing and emergency contact forms and other pertinent summer camp information for your review. Confirmation Packets will be sent out beginning in May.

If this will be your first summer with us, we look forward to meeting you and your child. Please feel free to **TELL A FRIEND** about us and we'll get a packet to them as well!







**925-283-7100**  
[www.huskyhouseforkids.org](http://www.huskyhouseforkids.org)



# Husky House Summer Camp Calendar: Mysteries and Mischief

Each of our weeks has a graphic novel theme. Paws on a Good Book time is all about literacy and reading. Children are encouraged to bring a book from home daily.

		Monday, Club Day 1	Tuesday Special Visitors	Wednesday Off-site Field Trips	Thursday Inflatables and Water Slides	Friday, Club Day 2	
<b>Week 1</b> June 11 - 15 Bake Sale by Sara Varon		9:45 - 11:15 Morning Clubs and Themed Activities	10:00 - 11:30 All Fired Up	9:00 - 3:00 Field Trip to Heather Farm Park	10:30 - 5:00 Inflatable Monster Obstacle Course	9:45 - 11:15 Morning Clubs and Themed Activities	<b>Clubs Session 1</b>
		1:15 - 2:00 Paws on a Good Book	1:15 - 2:00 Paws on a Good Book		1:15 - 2:00 Paws on a Good Book	12:15 - 2:00 Snack-shack and a show	
		2:15 - 3:45 Afternoon Clubs and Themed Activities	Vegetable Garden Tag		3 Wishes Writing	Secret Recipe Scavenger Hunt	
<b>Week 2</b> June 18 - 22 Cosmic Commandos by Christopher Eliopoulos		9:45 - 11:15 Morning Clubs and Themed Activities	9:30 - 11:30 Super Bubble Ranger	9:00 - 3:00 Field Trip to Studio Grow (Husky Pups) and Incredibles 2 at Blackhawk Cinema (first grade and older)	10:30 - 5:00 Extreme Obstacle Challenge	9:45 - 11:15 Morning Clubs and Themed Activities	
		1:15 - 2:00 Paws on a Good Book	1:15 - 2:00 Paws on a Good Book		1:15 - 2:00 Paws on a Good Book	12:15 - 2:00 Snack-shack and a show	
		2:15 - 3:45 Afternoon Clubs and Themed Activities	Cosmic Commando Tag		Buddy Blindfolded Obstacle Course	Wish Chains	2:15 - 3:45 Afternoon Clubs and Themed Activities
<b>Week 3</b> June 25 - 29 The Creepy Case Files of Margo Maloo by Drew Weing		9:45 - 11:15 Morning Clubs and Themed Activities	10:00 - 11:30 All Fired Up	9:00 - 3:00 Field Trip to Blackhawk Museum	10:30 - 5:00 Green Monster Water Slide	9:45 - 11:15 Morning Clubs and Themed Activities	<b>Morning Clubs:</b> Movie Makers, Engineering <b>Afternoon Clubs:</b> Kitchen Science, Paws and Claws
		1:15 - 2:00 Paws on a Good Book	1:15 - 2:00 Paws on a Good Book		1:15 - 2:00 Paws on a Good Book	12:15 - 2:00 Snack-shack and a show	
		2:15 - 3:45 Afternoon Clubs and Themed Activities	Monsterball		Shadow Tap	Monster Mash	
<b>Week 4</b> July 2 - 6 The Tea Dragon Society by Katie O'Neill		9:45 - 11:15 Morning Clubs and Themed Activities	10:30 - 5:00 Fire & Ice Water Slide	<b>Closed</b>	10:30 - 5:00 Splash and Dash Obstacle Combo	9:45 - 11:15 Morning Clubs and Themed Activities	
		1:15 - 2:00 Paws on a Good Book	1:15 - 2:00 Paws on a Good Book		1:15 - 2:00 Paws on a Good Book	12:15 - 2:00 Snack-shack and a show	
		2:15 - 3:45 Afternoon Clubs and Themed Activities	Dragon Picnic		Dragon Fire Tag	2:15 - 3:45 Afternoon Clubs and Themed Activities	

<b>Color Legend:</b>	Large Group Activities
	Paws on a Good Book Time
	Special Visitors and Inflatable Jumps
	Off-site Field Trips
	Club Times
Snack Shack	

Reminder: We host water play everyday. Please send your child with a swimsuit, towel and water shoes each camp day.



	Husky Academy	on-site enrichment or inflatable jumps.	off-site Field Trip for all	Club Times	snack-shack		
	Theme Book	Monday	Tuesday	Wednesday	Thursday	Friday	
<b>Week 5</b> July 9 - 13 Mad Scientist Academy: The Dinosaur Disaster by Matthew McElligott		9:45 - 11:15 Morning Clubs and Themed Activities 1:15 - 2:00 Paws on a Good Book 2:15 - 3:45 Afternoon Clubs and Themed Activities	9:30 - 10:30 Mad Science: Dinosaurs! 1:15 - 2:00 Paws on a Good Book	9:00 - 3:00 Lost Worlds (younger campers) and Boomers (3rd grade and older) Robot Building Challenge	10:30 - 5:00 Tropical Slip'n'Splash 1:15 - 2:00 Paws on a Good Book Dino Egg Drop	9:45 - 11:15 Morning Clubs and Themed Activities 12:15 - 2:00 Snack-shack and a show 2:15 - 3:45 Afternoon Clubs and Themed Activities	<b>Clubs Session 2</b>
<b>Week 6</b> July 16 - 20 Secret Coders series by Gene Luen Yang and Mike Holmes		9:45 - 11:15 Morning Clubs and Themed Activities 1:15 - 2:00 Paws on a Good Book 2:15 - 3:45 Afternoon Clubs and Themed Activities	10:00 - 11:30 All Fired Up 1:15 - 2:00 Paws on a Good Book Secret Code Scavenger hunt	9:00 - 4:30 Field Trip to Adventure Playground	10:30 - 5:00 22' Corkscrew Water Slide 1:15 - 2:00 Paws on a Good Book Code Breaking Challenge	9:45 - 11:15 Morning Clubs and Themed Activities 12:15 - 2:00 Snack-shack and a show 2:15 - 3:45 Afternoon Clubs and Themed Activities	
<b>Week 7</b> July 23 - 27 Mad Scientist Academy: The Space Disaster by Matthew McElligott		9:45 - 11:15 Morning Clubs and Themed Activities 1:15 - 2:00 Paws on a Good Book 2:15 - 3:45 Afternoon Clubs and Themed Activities	9:30 - 11:30 Mad Science: Space Frontiers 1:15 - 2:00 Paws on a Good Book Space Station: Husky	9:00 - 3:00 Field Trip to Lawrence Hall of Science Rocket Launch	10:30 - 5:00 Tropical Slip'n'Splash 1:15 - 2:00 Paws on a Good Book Astronaut Training	9:45 - 11:15 Morning Clubs and Themed Activities 12:15 - 2:00 Snack-shack and a show 2:15 - 3:45 Afternoon Clubs and Themed Activities	
<b>Week 8</b> July 30 - August 3 Mad Scientist Academy: The Weather Disaster by Matthew McElligott		9:45 - 11:15 Morning Clubs and Themed Activities 1:15 - 2:00 Paws on a Good Book 2:15 - 3:45 Afternoon Clubs and Themed Activities	9:30 - 11:30 Mad Science: Walloping Weather 1:15 - 2:00 Paws on a Good Book Thunder-Lightning-Rain Tag	9:00 - 3:00 Field Trip to Sky High Rainclouds in a Jar	10:30 - 5:00 Monster Wave Water Slide 1:15 - 2:00 Paws on a Good Book Eye of the Storm	9:45 - 11:15 Morning Clubs and Themed Activities 12:15 - 2:00 Snack-shack and a show 2:15 - 3:45 Afternoon Clubs and Themed Activities	
<b>Week 9</b> August 6 - 10 Horrendo's Curse by Anna Fienberg		10:00 - 11:30 All Fired Up 1:15 - 2:00 Paws on a Good Book 10:30 - 5:00 Under the Sea Jump and Splash	9:30 - 11:30 Pirate Visitor 1:15 - 2:00 Paws on a Good Book 10:30 - 5:00 Corkscrew Water Slide	9:00 - 3:00 Field Trip to Crab Cove Starboard-Port	2:00 - 3:30 Foam Party 1:15 - 2:00 Paws on a Good Book 10:30 - 5:00 Splash'n'Dash Obstacle Combo	10:00 - 11:30 All Fired Up 12:15 - 2:00 Snack-shack and a show 10:30 - 5:00 Monster Wave Water Slide	

**Morning Clubs:** Kitchen Science, Paws and Claws  
**Afternoon Clubs:** Engineering, Movie Makers

Children not participating in clubs will have other activity options both indoors and out from which to choose.




# Theme Books for Summer 2018

## Mysteries and Mischief

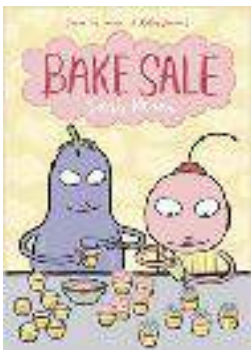
Each week of Summer Camp is organized around a children's graphic novel. We believe that graphic novels are a brilliant focus for our time together at summer camp. Studies have shown that once comics are introduced into schools and libraries, reading scores tend to take off. We aim to nurture lifelong readers by providing them with high interest materials.

Comics are the only form of entertainment that works both on the right brain and the left brain. They're both cognitive and interpretive. It takes something incredibly special for you as a reader of a comic to go from panel to panel. You're the one who is the director. You are the one who puts the voices into the characters' heads. You are the one who fills in the gaps between the panels. You are the one who reads at whatever pace you want it to be. You are in control of time. You are in control of space. You are this sort of master planner as you are reading someone else's words and looking at someone else's pictures. It's a really powerful form of entertainment and education. We are finding now that a lot of educators are jumping into comics because the bridging of the old way, the text way, and the new way which is all visual.

- Joe Field, founder of Flying Colors comics

-  The average comic book introduces children to nearly twice as many new words as the average children's book and more than five times as many as the average child-adult conversation. (From a 1993 study published in The Journal of Child Language)
-  A 1992 study of more than 200,000 students from 32 countries revealed that Finland, the nation with the highest proportion of comic book reading students (nearly 60%), also has the highest literacy rate (99%), as well as the highest library usage.
-  The Canadian Council of Learning showed that comics are extremely useful for beginning readers since the reduced text makes the language manageable for new readers. They also found that comics are an effective tool to improve reading development among second-language learners and children with learning difficulties.

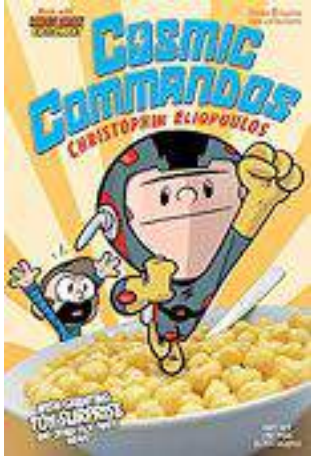
For this year's summer program, we have a new selection of 9 graphic novels that lend themselves to fun, messy, creative projects.



Week 1, June 11 -15

Bake Sale by Sara Varon

Cupcake's life is pretty good. He's got his bakery, and his band, and his best friend, Eggplant. His days are full of cooking, socializing, and playing music. But lately, Cupcake has been struggling in the kitchen. He's sure the solution to all his problems is out there somewhere. But maybe that solution is hiding closer to home.

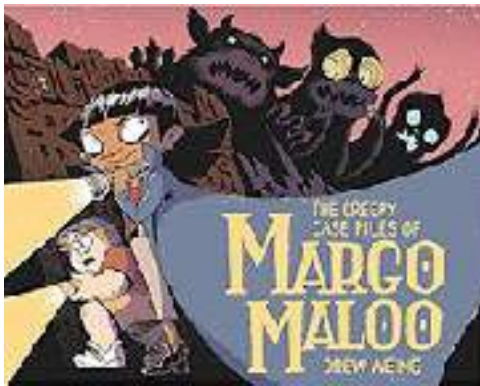


Week 2, June 18 - 22

Cosmic Commandos by Christopher Eliopoulos

Jeremy has a pretty stinkish life (or so he thinks). His parents are bossy, his identical twin is embarrassing, and he can't even win a decent prize from his cereal box! Who in the world wants a decoder ring?

What he doesn't realize is that the ring actually grants wishes. Jeremy is about to begin an amazing adventure when the cereal-box prize brings his favorite video game to life, with Jeremy himself as the superhero who must defeat the villains. If he doesn't master some new skills, and fast, his whole town - school, family and all - will be destroyed.

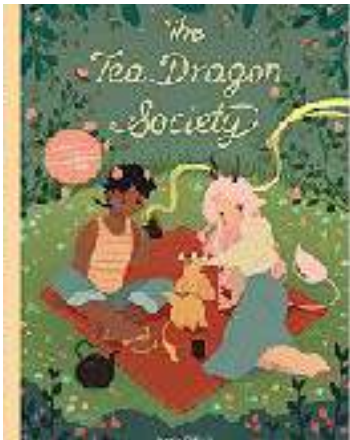


Week 3, June 25 - 29

The Creepy Case Files of Margo Maloo by Drew Weing

Charles just moved to Echo City, and some of his new neighbors give him the creeps. They sneak into his room, steal his toys, and occasionally, they try to eat him. The place is teeming with monsters!

Lucky for Charles, Echo City has Margo Maloo, monster mediator. No matter who's causing trouble, Margo knows exactly what to do - the neighborhood kids say monsters are afraid of *her*.



Week 4, July 2 - 6

The Tea Dragon Society by Katie O'Neill

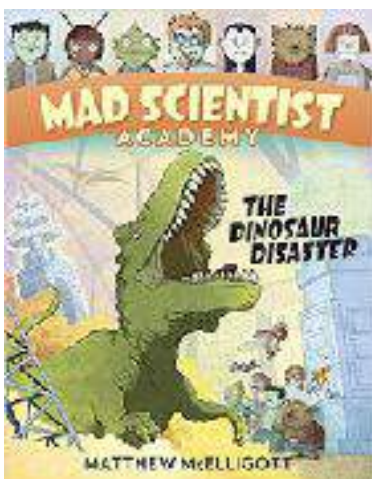
Greta is an adventurous blacksmith apprentice. After discovering a lost Tea Dragon in the marketplace, Greta learns about the dying art form of Tea Dragon caretaking from the kind tea shop owners, Hesekeiel and Erik. As she befriends them and their shy ward Minette, Greta sees how the craft enriches their lives - and eventually her own.

Week 5, July 9 - 13

Mad Scientist Academy: The Dinosaur Disaster by Matthew McElligott

Welcome to Mad Scientist Academy! The first day of school is always exciting, and Dr. Cosmic's new students can't wait to get started. After their teacher reveals that their school pet, Oscar, is a dinosaur, they quickly realized Dr. Cosmic has an unusual teaching style. To find Oscar, the class has to follow the clues through the realistic dinosaur exhibit Dr. Cosmic designed and built over summer. But when a malfunction causes the robotic dinosaurs to come alive, this prehistoric exhibit feels a little too real!

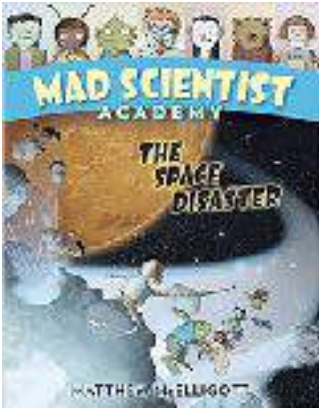
With a mad genius for a teacher, things don't always go as planned. Armed with high-tech handbooks and the scientific method, Dr. Cosmic's class is ready to solve their way out of any disaster.





Week 6, July 16 - 20

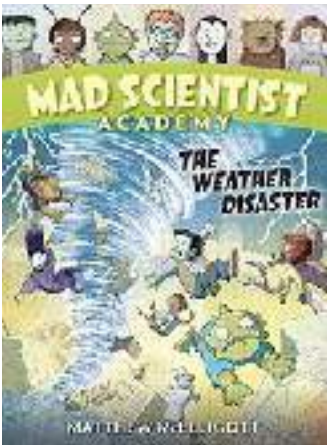
Secret Coders series by Gene Luen Yang and Mike Holmes  
The Secret Coders series has expanded since we first read it a few summers ago. We will be revisiting this series that combines logic puzzles and basic coding instruction with a page-turning mystery plot! Follow Hopper and her friend Eni as they use their wits and their growing prowess with coding to solve the many mysteries of Stately Academy.



Week 7, July 23 - 27

Mad Scientist Academy: The Space Disaster by Matthew McElligott

When Dr. Cosmic's class gets to meet Commander Nova, the school astronomer, they know their next lesson will be out of this world! With the help of Dr. Cosmic's latest invention - a planetarium - the class must complete four challenges. Each time the planetarium shifts and the atmosphere changes, the students find themselves floating from planet to planet. They must put their new magnetic antigravity belts and trusted handbooks to the test to figure out where in the solar system Dr. Cosmic's invention has "sent" them - and how to land safely back on Earth.

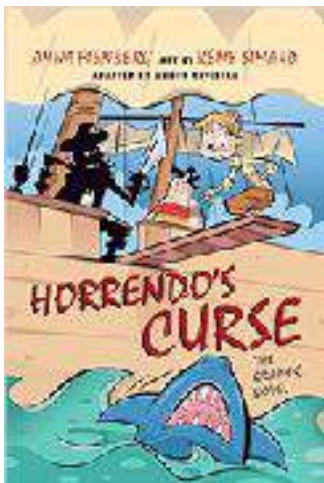


Week 8, July 30 - August 3

Mad Scientist Academy: The Weather Disaster by Matthew McElligott

Dr. Cosmic's class can't wait for their next lesson. The last thing they expect to see is their teacher launched into the atmosphere in his own personal weather balloon. But that's just what visiting meteorologist Dr. Nimbus does, giving them all a *Cosmic* view of the atmosphere, condensation and precipitation.

Once Dr. Cosmic comes back down to Earth, he introduces the students to his latest invention designed to keep the school at the right temperature for learning. But when the machine starts to malfunction can the students use their upgraded handbooks to fix the machine before it destroys the entire school?



Week 9, August 6 - 10

Horrendo's Curse: The Graphic Novel by Anna Fienberg

There never lived a boy more polite than Horrendo. Cursed at birth, he can speak only kind words while everyone else in his village spews revolting insults. But as his twelfth birthday arrives, Horrendo's very good manners are about to get him into a heap of trouble. Each year, pirates come to the village and abduct all the twelve-year-old boys as their slaves.

Horrendo endures with typical good grace, winning over the pirates' stomachs with his delectable cooking—but enraging the heartless Captain. When Horrendo hatches a cunning escape plan, a hazardous journey to a deserted island ensues.

# Summer Camp 2018

## General Daily Schedule



<b>7:30 – 8:30</b>	<b>Children Arrive</b> to walk-up activities: games, crafts, free play. Breakfast is available until 8:10am (cereal, toast, fruit, milk)
<b>8:30 – 9:15</b>	All children outside for games and outdoor play at 8:30
<b>9:15 – 9:45</b>	<b>Morning Snack, Theme Book time &amp; Announcements</b> Children will enjoy a healthy snack while hearing about the “happenings” for the day! <u>We ask that ALL morning campers be present!</u>
<b>9:45 – 11:45</b>	<b>Morning Activity Time</b> - Children split into their chosen spaces for activities.
<b>11:45 – 12:15</b>	<b>Lunchtime – NO NUTS or heat-ups!</b> Send a lunch from home everyday. Lunches will be provided on Field Trip Days.
<b>12:15 – 1:15</b>	<b>Midday Activity Time – Themed Activity Choices</b> may include art, science, crafts, cooking, outdoor exploration and/or group games.
<b>1:15 – 2:00</b>	<b>Paws on a Good Book</b> – Monday, Tuesday and Thursday, children have independent, silent reading time with books they bring from home or the library. Husky will always have extra copies of our theme books available as well.
<b>2:00 – 2:15</b>	<b>Snack Time – includes healthy choices from at least two food groups.</b>
<b>2:15 – 4:15</b>	<b>Afternoon Activity Time</b> – Children split into their chosen spaces for activities.
<b>4:15 – 4:30</b>	<b>Snack</b>
<b>4:30 – 5:00</b>	<b>Reflection</b> – Time to review the activities of the day and share feedback.
<b>5:00 – 6:00</b>	<b>Open-Ended Activities</b> (board games, reading, coloring, simple art, outdoor play, etc.)

**Water play may happen every day. Please send your child with a swimsuit, watershoes and towel daily. We have found that even those children who say they do not wish to participate in water fun, change their minds when they see their friends splashing around.**

Please Note: This schedule is subject to change due to program considerations.

<b>Daily Highlights</b>				
<b>Monday</b>	<b>Tuesday</b>	<b>Wednesday</b>	<b>Thursday</b>	<b>Friday</b>
<p><b>Monday and Friday are Club Days</b></p> <p>Clubs are designed to build proficiency and skill in a designated area.</p>	<p><b>Special Visitor</b></p> <p>Visit usually occurs during the morning activity time.</p>	<p><b>OFF-SITE FIELD TRIP</b></p> <p>Typically, 9:00 – 3:00</p> <p>Information about specific trips will be found in your Family File or on our sign-in desk one week prior to the scheduled trip.</p>	<p><b>Inflatable Obstacle Course or Water Fun</b></p> <p>9:00-4:30</p> <p>A swimsuit, water shoes and towel are recommended for participation.</p>	<p><b>Snack-shack &amp; a Show 12:15 – 2:00</b></p> <p>(Children may spend up to \$1.50 on popcorn and treats)</p>



# 2018 Off-site Field Trip Information



We have nine fun, off-site field trip days planned for this summer! Each trip takes place on a Wednesday and costs an additional \$45 per child and includes all **transportation, lunch and entrance fees**. Your child's safety is our paramount concern; we keep a ratio of 1 teacher per 7 children or better - no matter the trip! We will take a chartered bus to each of our destinations. For safety, we require that children wear their camp shirt for each trip. We will place an informational flyer (explaining what to bring, what to wear etc.) in your Family File one week prior to the trip date.

*NOTE: All campers attending on Wednesdays go on the trip – there is no stay back option*

## **WEDNESDAY, JUNE 13 to Walnut Creek**

### **For all campers: Heather Farms Park**

- Our first trip of the summer is close to home. We will ride the school bus to Heather Farm Park where our campers will have a chance to run and play. We will also receive lessons in the Natural Science Classroom in The Gardens. Our older campers will be Nature Detectives, sharpening their observation skills to become super sleuths. The younger campers will be led through a sensory exploration of the garden, investigating how the different characteristics of plants help them survive.

## **WEDNESDAY, JUNE 20 to San Ramon**

### **For Husky Pups (TK and K): Studio Grow**

### **For Huskies and Wolf Pack (1st grade and older): Incredibles 2 at Blackhawk Cinema**

- Studio Grow is the perfect field trip for our Husky Pups. In an environment that is both familiar and similar to a kindergarten room, Husky Pups will participate in a range of fun, educational activities that stretch and build their classroom skills.
- This field trip for Huskies and Wolf Pack will be a fun summer excursion to the movies. What a great opportunity to take in a movie with your friends!

## **WEDNESDAY, JUNE 27 to San Ramon**

### **For all campers: Blackhawk Museum**

- "The mission of the Blackhawk Museum is to stimulate interest and understanding of art, culture, and history. Through exhibitions and programming we engage, educate, and inspire." Our campers will receive docent-led tours through the Automotive Gallery and Spirit of the West exhibits.

## **WEDNESDAY, JULY 4 - Husky House Closed for Holiday**

## **WEDNESDAY, JULY 11 to Livermore**

### **For Husky Pups through 2nd grade: Lost Worlds**

### **For 3rd grade and older: Boomers**

- Lost Worlds is a dinosaur themed, indoor family fun center in Livermore. Lost Worlds boasts the largest indoor play structure in Northern California with a variety of slides, a foam pit, ball pit and trampoline. A round of black-light mini golf is available for interested campers.
- Older campers will be headed to Boomers where they can play a round of mini golf, ride bumper boats, or play in the arcade.

## **WEDNESDAY, JULY 18 to Berkeley**

### **For all campers: Shorebird Park and Adventure Playground**

- Campers will begin at Shorebird Park for some time to run, climb, and play. Then we step right over to adjoining Adventure Playground. Adventure Playground “is a wonderfully unique outdoor facility where staff encourage children to play and build creatively. Adventure Playground creates opportunities for children to learn cooperation, meet physical challenges and gain self confidence.”

## **WEDNESDAY, JULY 25 to Berkeley**

### **For all campers: Lawrence Hall of Science**

- The Lawrence Hall of Science is “the country’s only science center that is part of a top-tier, public research university. This distinctive affiliation allows the Hall to partner with world-class scientists, engineers, educational leaders, and teachers, with the goal of developing and disseminating the most innovative and effective science, technology, engineering, and mathematics (STEM) programs available today.”

## **WEDNESDAY, AUGUST 1 to Pleasant Hill/Concord**

### **For all campers: Larkey Park and Sky High**

- Larkey park offers great climbing structures and lots of room to run and play games with fellow campers.
- Sky High is an indoor trampoline park where children can bounce, slam dunk, play dodgeball and dive into a foam pit.

## **WEDNESDAY, AUGUST 8 to Alameda**

### **For all campers: Crab Cove Regional Park**

- At Crab Cove our campers will have outdoor naturalist-led programs on Creatures of the Bay. In the visitor center our campers will get to see Bay creatures in an aquarium, use microscopes, learn about crabs and lug worms, and see “amazing depictions of the underwater world of San Francisco Bay.”

**Call us with questions at (925) 283-7100**

Ph# (925)283-7100  
 www.huskyhouseforkids.org  
 Tax I.D. 68-0430189

# Registration for Husky House Summer Camp 2018

3855 Happy Valley Rd. Lafayette, CA 94549

P.O. Box 839  
 Lafayette, CA 94549  
 Fax# (925)283-7104

Child's Name \_\_\_\_\_ Grade in '18-'19 School Year \_\_\_\_\_ Guardian Name \_\_\_\_\_  
 Address, City, Zip \_\_\_\_\_ Phone \_\_\_\_\_ Email Address \_\_\_\_\_

Please circle a t-shirt size:		
Youth XSm	Youth Sm	Youth Med
Youth Lrg	Adult Sm	Adult M

FULL DAY CAMP 7:30 - 6:00	
Register by May 18	After May 18
\$265	\$291
<b>Weekly Rate</b>	<b>Weekly Rate</b>
\$63/day	\$69/day
Daily Rate 1-4 days	

HALF DAY CAMP 7:30 - 12:45 OR 12:45 - 6:00	
Register by May 18	After May 18
\$187	\$208
<b>Weekly Rate</b>	<b>Weekly Rate</b>
\$43/day	\$48/day
Daily Rate 1-4 days	

Week Number & Theme Book	Monday		Tuesday (added fee)		Wednesday (added fee)		Thursday (added fee)		Friday		Weekly Fee
	7:30-12:45	12:45-6:00	7:30-12:45	12:45-6:00	7:30-12:45	12:45-6:00	7:30-12:45	12:45-6:00	7:30-12:45	12:45-6:00	
1 Bake Sale	June 11-15				7:30-12:45	12:45-6:00	Off-site Field Trip No half day option available.				
2 Cosmic Commandos	June 18-22						Off-site Field Trip No half day option available.				
3 The Creepy Case Files	June 25-29						Off-site Field Trip No half day option available.				
4 The Tea Dragon Society	* July 2-6*						<b>Closed</b>				
5 The Dinosaur Disaster	July 9-13						Off-site Field Trip No half day option available.				
6 Secret Coders series	July 16-20						Off-site Field Trip No half day option available.				
7 The Space Disaster	July 23-27						Off-site Field Trip No half day option available.				
8 The Weather Disaster	July 30 - August 3						Off-site Field Trip No half day option available.				
9 Horrendo's Curse	August 6-10						Off-site Field Trip No half day option available.				

\*Please note possible closure of days of July 4th week based on low enrollment numbers received by May 31

2nd or 3rd sibling, equal or lower in fees than the first child, deduct a 10% Sibling Discount: **sibling discount:** -  
 Added enrichment = \$12.50/day **Tuesday and Thursday Added Enrichment fees: #days** X \$12.50 =  
 Off-site Field Trip = \$45, no half day option **Wednesday Off-site Field Trip fees: #days** X \$45.00 =  
 Submit non-refundable **Registration Fee** with your registration if submitted prior to May 18th (if registering a sibling, \$15.00 for 2nd+ child) **+ \$35.00**  
**TOTAL:** \_\_\_\_\_  
 Subtract amount submitted with this form (minimum of \$35.00 Registration Fee if submitted before May 18) -  
**REMAINING BALANCE** (due by Friday, May 18) \_\_\_\_\_

By signing below, I understand that the schedule I am submitting is final and that all fees are due by Friday, May 18. All fees for summer are due with registration forms received after May 18th. If I find that I need to add or switch days, I understand that there will be a \$5.00 fee to process such requests and that the rates will increase after May 18.

**Parent or Guardian Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_  
 Date Recd. \_\_\_\_\_ Rcd. By \_\_\_\_\_ Entered \_\_\_\_\_ Inv. Date \_\_\_\_\_ Paid \_\_\_\_\_ lic/E card \_\_\_\_\_ Confirmation Call \_\_\_\_\_ 2nd Pocket Sent \_\_\_\_\_